Druid spells

Casting time – 1 action

Starlight – 1st level spell

Range – 80ft

Components – V, S

Duration – instantaneous

You can choose a PC in sight and give him 1st level spell slot (or higher if you have casted it with higher level spell slot) if PC has **NON – maximum** amount of this level spell slots.

At higher levels. When you cast this spell using higher level spell slot you can give higher level spell slot to PC

Anorian spell

Fate Revealed

Casting time – 1 action

Range: self cast

Components: V, S

Duration – instantaneous

You reveal future of the world you are in to all creatures in 60ft radius dealing (4d20 + INT mod) psychic dmg. Each creature should make INT DC(20 + your INT mod) to understand something from the vision. If creature us successful it receives no dmg.

This spell only works on creatures with INT > 2.

Create Thrall  
you gain the ability to infect a humanoid's mind with the alien magic of your patron. You can use your action to touch a sleeping humanoid. That creature is then charmed by you until a Remove Curse spell is cast on it, the charmed condition is removed from it, or you use this feature again.

Way of flesh

60ft diameter sphere of extra hard terrain (20hp). If a creature ends its turn on it, the ground will grapple the creature and deal 1d10 dmg. If it kills a creature it will double its hp and add 1 dice of dmg